

PARI-GP Reference Card

(PARI-GP version 2.6.1)

Note: optional arguments are surrounded by braces {}.
To start the calculator, type its name in the terminal: gp
To exit gp, type quit, \q, or <C-D> at prompt.

Help

describe function ?function
extended description ??keyword
list of relevant help topics ???pattern

Input/Output

previous result, the result before %, %', %'', etc.
n-th result since startup %n
separate multiple statements on line ;
extend statement on additional lines \
extend statements on several lines {seq1; seq2;}
comment /* ... */
one-line comment, rest of line ignored \\ ...

Metacommands & Defaults

set default *d* to *val* default({d}, {val}, {flag})
toggle timer on/off #
print time for last result ##
print defaults \d
set debug level to *n* \g n
set memory debug level to *n* \gm n
set output mode (raw=0, default=1) \o n
set *n* significant digits \p n
set *n* terms in series \ps n
quit GP \q
print the list of PARI types \t
print the list of user-defined functions \u
read file into GP \r filename

Debugger / break loop

get out of break loop break or <C-D>
go up *n* frames dbg_up({n})
examine object *o* dbg_x(o)

PARI Types & Input Formats

t_INT/t_REAL. Integers, Reals
t_INTMOD. Integers modulo *m*
t_FRAC. Rational Numbers
t_FFELT. Elt in finite field *Fq*
t_COMPLEX. Complex Numbers
t_PADIC. *p*-adic Numbers
t_QUAD. Quadratic Numbers
t_POLMOD. Polynomials modulo *g*
t_POL. Polynomials
t_SER. Power Series
t_QFI/t_QFR. Imag/Real bin. quad. forms
t_RFRAC. Rational Functions
t_VEC/t_COL. Row/Column Vectors
t_MAT. Matrices
t_LIST. Lists
t_STR. Strings

±*n*, ±*n.ddd*
Mod(*n*, *m*)
n/m
ffgen(*q*)
x + *y* * I
x + 0(*p*^*k*)
x + *y* * quadgen(*D*)
Mod(*f*, *g*)
a * *x*^*n* + ··· + *b*
f + 0(*x*^*k*)
Qfb(*a*, *b*, *c*, {*d*})
f/g
[*x*, *y*, *z*], [*x*, *y*, *z*]~
[*x*, *y*, *z*; *t*, *u*, *v*]
List([*x*, *y*, *z*])
"abc"

Reserved Variable Names

$\pi = 3.14 \dots$, $\gamma = 0.57 \dots$, $C = 0.91 \dots$
Pi, Euler, Catalan
square root of -1 I
big-oh notation O

Information about an Object

PARI type of object *x* type(*x*)
length of *x* / size of *x* in memory #*x*, sizebyte(*x*)
real or *p*-adic precision of *x* precision(*x*), padicprec

Operators

basic operations +, -, *, /, ^
i=i+1, i=i-1, i=i*j, ... i++, i--, i*=j, ...
euclidean quotient, remainder x\y, x\y, x%y, divrem(*x*, *y*)
shift *x* left or right *n* bits x<<*n*, x>>*n* or shift(*x*, ±*n*)
comparison operators <=, <, >=, >, ==, !=, ===, lex, cmp
boolean operators (or, and, not) ||, &&, !
bit operations bitand, bitneg, bitor, bitxor
sign of *x* = -1, 0, 1 sign(*x*)
maximum/minimum of *x* and *y* max, min(*x*, *y*)
integer or real factorial of *x* x! or factorial(*x*)
derivative of *f* w.r.t. *x* f'
apply differential operator diffop
restore *x* as a formal variable x'=x
simultaneous assignment *x* ← *v1*, *y* ← *v2* [x, y] = v

Select Components

n-th component of *x* component(*x*, *n*)
n-th component of vector/list *x* *x*[*n*]
components *a*, *a* + 1, ..., *b* of vector *x* *x*[*a*..*b*]
(*m*, *n*)-th component of matrix *x* *x*[*m*, *n*]
row *m* or column *n* of matrix *x* *x*[*m*], *x*[*n*]
numerator/denominator of *x* numerator(*x*), denominator

Conversions

to vector, matrix, set, list, string Col/Vec, Mat, Set, List, Str
create PARI object (*x* mod *y*) Mod(*x*, *y*)
make *x* a polynomial of *v* Pol(*x*, {*v*})
as Pol/Vec, starting with constant term Polrev, Vecrev
make *x* a power series of *v* Ser(*x*, {*v*})
string from bytes / from format+args Strchr, Strprintf
convert *x* to simplest possible type simplify(*x*)
object *x* with precision *n* precision(*x*, *n*)

Conjugates and Lifts

conjugate of a number *x* conj(*x*)
conjugate vector of algebraic number *x* conjvec(*x*)
norm of *x*, product with conjugate norm(*x*)
square of *L*² norm of vector *x* norml2(*x*)
lift of *x* from Mods lift, centerlift(*x*)

Lists, Sets & Sorting

sort *x* by *k*-th component vecsort(*x*, {*k*}, {fl = 0})
min. *m* of *x* (*m* = *x*[*i*]), max. vecmin(*x*, {&*i*}), vecmax
does *y* belong to *x*, sorted wrt. *f* vecsearch(*x*, *y*, {*f*})
Sets (= row vector of strings with strictly increasing entries)
intersection of sets *x* and *y* setintersect(*x*, *y*)
set of elements in *x* not belonging to *y* setminus(*x*, *y*)
union of sets *x* and *y* setunion(*x*, *y*)
does *y* belong to the set *x* setsearch(*x*, *y*, {flag})
is *x* a set ? setisset(*x*)

Lists. create empty list: *L* = List()
append *x* to list *L* listput(*L*, *x*, {*i*})
remove *i*-th component from list *L* listpop(*L*, {*i*})
insert *x* in list *L* at position *i* listinsert(*L*, *x*, *i*)
sort the list *L* in place listsort(*L*, {flag})

Programming

Functions and closures

fun(vars) = my(local vars); seq
fun = (vars) -> my(local vars); seq

Control Statements (*X*: formal parameter in expression seq)

eval. seq for *a* ≤ *X* ≤ *b* for(*X* = *a*, *b*, seq)
eval. seq for *X* dividing *n* fordiv(*n*, *X*, seq)
eval. seq for primes *a* ≤ *X* ≤ *b* forprime(*X* = *a*, *b*, seq)
eval. seq for *a* ≤ *X* ≤ *b* stepping *s* forstep(*X* = *a*, *b*, *s*, seq)
multivariable for forvec(*X* = *v*, seq)
loop over partitions of *n* forpart(*p*=*n* seq)
loop over vectors *v*, *q*(*v*) ≤ *B*, *q* > 0 forqfvec(*v*, *q*, *b*, seq)
evaluate seq until *a* ≠ 0 forsubgroup(*H* = *G*)
while *a* ≠ 0, evaluate seq until(*a*, seq)
exit *n* innermost enclosing loops while(*a*, seq)
start new iteration of *n*-th enclosing loop break({*n*})
return *x* from current subroutine next({*n*})
raise an exception return({*x*})
if *a* ≠ 0, evaluate seq1, else seq2 error()
try seq1, evaluate seq2 on error if(a, {seq1}, {seq2})
select from *v* according to *f* iferr(*seq1*, *E*, seq2)
apply *f* to all entries in *v* select(*f*, *v*)
apply(*f*, *v*)

Input/Output

print with/without \n, TEX format print, print1, printtex
formatted printing printf()
write *args* to file write, write1, writetex(file, args)
write *x* in binary format writebin(file, *x*)
read file into GP read({file})
read file, return as vector of lines readvec({file})
read a string from keyboard input()

Interface with User and System

allocates a new stack of *s* bytes allocatemem({*s*})
alias *old* to *new* alias(*new*, *old*)
install function from library install(*f*, *code*, {gpf}, {lib})
execute system command *a* system(*a*)
as above, feed result to GP extern(*a*)
as above, return GP string externstr(*a*)
get \$VAR from environment getenv("VAR")
measure time in ms gettime()
timeout command after *s* seconds alarm(*s*, *expr*)

Iterations, Sums & Products

numerical integration intnum(*X* = *a*, *b*, *expr*, {flag})
sum *expr* over divisors of *n* sumdiv(n, *X*, *expr*)
sumdiv, with *expr* multiplicative sumdivmult(n, *X*, *expr*)
sum *X* = *a* to *X* = *b*, initialized at *x* sum(*X* = *a*, *b*, *expr*, {*x*})
sum of series *expr* suminf(*X* = *a*, *expr*)
sum of alternating/positive series sumalt, sumpos
sum of series using intnum sumnum
product *a* ≤ *X* ≤ *b*, initialized at *x* prod(*X* = *a*, *b*, *expr*, {*x*})
product over primes *a* ≤ *X* ≤ *b* prodeuler(*X* = *a*, *b*, *expr*)
infinite product *a* ≤ *X* ≤ ∞ prodinf(*X* = *a*, *expr*)
real root of *expr* between *a* and *b* solve(*X* = *a*, *b*, *expr*)

Random Numbers

random integer/prime in [0, *N*[random(*N*), randomprime
get/set random seed getrand, setrand(*s*)

Vectors & Matrices

dimensions of matrix x	<code>matsize(x)</code>
concatenation of x and y	<code>concat($x, \{y\}$)</code>
extract components of x	<code>vecextract($x, y, \{z\}$)</code>
transpose of vector or matrix x	<code>mattranspose(x)</code> or x^T
adjoint of the matrix x	<code>matadjoint(x)</code>
eigenvectors/values of matrix x	<code>mateigen(x)</code>
characteristic/minimal polynomial of x	<code>charpoly(x), minpoly</code>
trace/determinant of matrix x	<code>trace(x), matdet</code>
Frobenius form of x	<code>matfrobenius(x)</code>
QR decomposition	<code>matqr(x)</code>

Constructors & Special Matrices

row vec. of $expr$ eval'ed at $1 \leq i \leq n$	<code>vector($n, \{i\}, \{\text{expr}\}$)</code>
col. vec. of $expr$ eval'ed at $1 \leq i \leq n$	<code>vectorv($n, \{i\}, \{\text{expr}\}$)</code>
matrix $1 \leq i \leq m, 1 \leq j \leq n$	<code>matrix($m, n, \{i\}, \{j\}, \{\text{expr}\}$)</code>
define matrix by blocks	<code>matconcat(B)</code>
diagonal matrix with diagonal x	<code>matdiagonal(x)</code>
$n \times n$ identity matrix	<code>matid(n)</code>
Hessenberg form of square matrix x	<code>mathess(x)</code>
$n \times n$ Hilbert matrix $H_{ij} = (i+j-1)^{-1}$	<code>mathilbert(n)</code>
companion matrix to polynomial x	<code>matcompanion(x)</code>
Sylvester matrix of x	<code>polsylvestermatrix(x)</code>

Gaussian elimination

kernel of matrix x	<code>matker($x, \{\text{flag}\}$)</code>
intersection of column spaces of x and y	<code>matintersect(x, y)</code>
solve $M * X = B$ (M invertible)	<code>matsolve(M, B)</code>
as solve, modulo D (col. vector)	<code>matsvlmod(M, D, B)</code>
one sol of $M * X = B$	<code>matinverseimage(M, B)</code>
basis for image of matrix x	<code>matimage(x)</code>
supplement columns of x to get basis	<code>matsupplement(x)</code>
rows, cols to extract invertible matrix	<code>matindexrank(x)</code>
rank of the matrix x	<code>matrank(x)</code>

Lattices & Quadratic Forms

upper triangular Hermite Normal Form	<code>mathnf()</code>
HNF of x where d is a multiple of $\det(x)$	<code>mathnfmmod(x, d)</code>
elementary divisors of x	<code>matsnf(x)</code>
LLL-algorithm applied to columns of x	<code>qfl11($x, \{\text{flag}\}$)</code>
like <code>qfl11</code> , x is Gram matrix of lattice	<code>qfl11gram($x, \{\text{flag}\}$)</code>
LLL-reduced basis for kernel of x	<code>matkerint(x)</code>
Z -lattice \longleftrightarrow \mathbb{Q} -vector space	<code>matrixqz(x, p)</code>
signature of quad form $t_y * x * y$	<code>qfsign(x)</code>
decomp into squares of $t_y * x * y$	<code>qfgaussred(x)</code>
eigenvals/eigenvecs for real symmetric x	<code>qfjacobi(x)</code>
find up to m sols of $t_y * x * y \leq b$	<code>qfminim(x, b, m)</code>
perfection rank of x	<code>qfperfection(x)</code>
$v, v[i] :=$ number of sols of $t_y * x * y = i$	<code>qfrexp($x, B, \{\text{flag}\}$)</code>
automorphism group of q	<code>qfauto(g)</code>
find isomorphism between q and Q	<code>qfisom(q, Q)</code>

Formal & p-adic Series

truncate power series or p -adic number	<code>truncate(x)</code>
valuation of x at p	<code>valuation(x, p)</code>

Dirichlet and Power Series

Taylor expansion around 0 of f w.r.t. x	<code>taylor(f, x)</code>
$\sum a_k b_k t^k$ from $\sum a_k t^k$ and $\sum b_k t^k$	<code>serconvol(a, b)</code>
$f = \sum a_k t^k$ from $\sum (a_k/k!) t^k$	<code>serlaplace(f)</code>
reverse power series F so $F(f(x)) = x$	<code>serreverse(f)</code>
Dirichlet series multiplication / division	<code>dirmul, dirdiv(x, y)</code>
Dirichlet Euler product (b terms)	<code>direuler($p=a, b, \text{expr}$)</code>

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Polynomials & Rational Functions

degree of f	<code>poldegree(f)</code>
coeff. of degree n of f , leading coeff.	<code>polcoeff(f, n)</code> , <code>pollead</code>
gcd of coefficients of f	<code>content(f)</code>
replace x by y	<code>subst(f, x, y)</code>
evaluate f replacing vars by their value	<code>eval(f)</code>
replace polynomial expr. $T(x)$ by y in f	<code>substpol(f, T, y)</code>
replace x_1, \dots, x_n by y_1, \dots, y_n in f	<code>substvec(f, x, y)</code>
discriminant of polynomial f	<code>poldisc(f)</code>
resultant $R = \text{Res}_v(f, g)$	<code>polresultant($f, g, \{v\}$)</code>
$[u, v, R], xu + yv = \text{Res}_v(f, g)$	<code>polresultantext($x, y, \{v\}$)</code>
derivative of f w.r.t. x	<code>deriv($f, \{x\}$)</code>
formal integral of f w.r.t. x	<code>intformal($f, \{x\}$)</code>
formal sum of f w.r.t. x	<code>sumformal($f, \{x\}$)</code>
reciprocal poly $x^{\deg f} f(1/x)$	<code>polrecip(f)</code>
interpol. pol. eval. at a	<code>polinterpolate($X, \{Y\}, \{a\}, \{\&e\}$)</code>
initialize t for Thue equation solver	<code>thueinit(f)</code>
solve Thue equation $f(x, y) = a$	<code>thue($t, a, \{\text{sol}\}$)</code>

Roots and Factorization

number of real roots of f , $a < x \leq b$	<code>polsturm($f, \{a\}, \{b\}$)</code>
complex roots of f	<code>polroots(f)</code>
symmetric powers of roots of f up to n	<code>polsym(f, n)</code>
factor f	<code>factor($f, \{\text{lim}\}$)</code>
factor f mod p / roots	<code>factormod(f, p)</code> , <code>polrootsmod</code>
factor f over \mathbf{F}_{p^a} / roots	<code>factorff(f, p, a)</code> , <code>polrootsff</code>
factor f over \mathbf{Q}_p / roots	<code>factorpadic(f, p, r)</code> , <code>polrootspadic</code>
find irreducible $T \in \mathbf{F}_p[x]$, $\deg T = n$	<code>ffinit($p, n, \{x\}$)</code>
#monic irred. $T \in \mathbf{F}_q[x]$, $\deg T = n$	<code>ffnbirred(q, n)</code>
p -adic root of f cong. to a mod p	<code>padicapp(f, a)</code>
Newton polygon of f for prime p	<code>newtonpoly(f, p)</code>
extensions of \mathbf{Q}_p of degree N	<code>padicfields(p, N)</code>

Special Polynomials

n -th cyclotomic polynomial in var. v	<code>polcyclo($n, \{v\}$)</code>
d -th degree subfield of $\mathbf{Q}(\zeta_n)$	<code>polsubcyclo($n, d, \{v\}$)</code>
$P_n, T_n/U_n, H_n$	<code>pollegendre, polchebyshev, polhermite</code>

Transcendental and p -adic Functions

real, imaginary part of x	<code>real(x), <code>imag(x)</code></code>
absolute value, argument of x	<code>abs(x), <code>arg(x)</code></code>
square/nth root of x	<code>sqrt(x), <code>sqrtn($x, \{\&z\}$)</code></code>
trig functions	<code>sin, cos, tan, cotan</code>
inverse trig functions	<code>asin, acos, atan</code>
hyperbolic functions	<code>sinh, cosh, tanh</code>
inverse hyperbolic functions	<code>asinh, acosh, atanh</code>
exponential / natural log of x	<code>exp, log</code>
Euler Γ function, $\log \Gamma, \Gamma'/\Gamma$	<code>gamma, lngamma, psi</code>
incomplete gamma function ($y = \Gamma(s)$)	<code>incgam($s, x, \{y\}$)</code>
exponential integral $\int_x^\infty e^{-t}/t dt$	<code>eint1(x)</code>
error function $2/\sqrt{\pi} \int_x^\infty e^{-t^2} dt$	<code>erfc(x)</code>
dilogarithm of x	<code>dilog(x)</code>
m -th polylogarithm of x	<code>polylog($m, x, \{\text{flag}\}$)</code>
U -confluent hypergeometric function	<code>hyperu(a, b, u)</code>
Bessel $J_n(x), J_{n+1/2}(x)$	<code>besselj(n, x), <code>besseljh(n, x)</code></code>
Bessel $I_\nu, K_\nu, H_\nu^1, H_\nu^2, N_\nu$	<code>(bessel)i, k, h1, h2, n</code>
Lambert W : x s.t. $xe^x = y$	<code>lambertw(y)</code>
Teichmuller character of p -adic x	<code>teichmuller(x)</code>

Elementary Arithmetic Functions

vector of binary digits of $ x $	<code>binary(x)</code>
bit number n of integer x	<code>bittest(x, n)</code>
Hamming weight of integer x	<code>hammingweight(x)</code>
ceiling/floor/fractional part	<code>ceil, floor, frac</code>
round x to nearest integer	<code>round($x, \{\&e\}$)</code>
truncate x	<code>truncate($x, \{\&e\}$)</code>
gcd/LCM of x and y	<code>gcd(x, y), <code>lcm(x, y)</code></code>
gcd of entries of a vector/matrix	<code>content(x)</code>

Primes and Factorization

add primes in v to prime table	<code>addprimes(v)</code>
Chebyshev $\pi(x)$, n -th prime p_n	<code>primepi(x), <code>prime(n)</code></code>
vector of first n primes	<code>primes(n)</code>
smallest prime $\geq x$	<code>nextprime(x)</code>
largest prime $\leq x$	<code>precprime(x)</code>
factorization of x	<code>factor($x, \{\text{lim}\}$)</code>
$n = df^2$, d squarefree/fundamental	<code>core($n, \{f\}$)</code> , <code>coredisc</code>
recover x from its factorization	<code>factorback($f, \{e\}$)</code>

Divisors

number of prime divisors $\omega(n) / \Omega(n)$	<code>omega(n), <code>bigomega</code></code>
divisors of n / number of divisors $\tau(n)$	<code>divisors(n), <code>numdiv</code></code>
sum of (k -th powers of) divisors of n	<code>sigma($n, \{k\}$)</code>

Special Functions and Numbers

binomial coefficient $\binom{x}{y}$	<code>binomial(x, y)</code>
Bernoulli number B_n as real/rational	<code>bernreal(n), <code>berfrac</code></code>
Bernoulli polynomial $B_n(x)$	<code>bernpol($n, \{x\}$)</code>
n -th Fibonacci number	<code>fibonacci(n)</code>
Stirling numbers $s(n, k)$ and $S(n, k)$	<code>stirling($n, k, \{\text{flag}\}$)</code>
number of partitions of n	<code>numpart(n)</code>
Möbius μ -function	<code>moebius(x)</code>
Hilbert symbol of x and y (at p)	<code>hilbert($x, y, \{p\}$)</code>
Kronecker-Legendre symbol $(\frac{x}{y})$	<code>kronecker(x, y)</code>
Dedekind sum $s(h, k)$	<code>sumdedekind(h, k)</code>

Multiplicative groups $(\mathbf{Z}/N\mathbf{Z})^*$, \mathbf{F}_q^*

Euler ϕ -function	<code>eulerphi(x)</code>
multiplicative order of x (divides o)	<code>znorder($x, \{o\}$)</code> , <code>fforder</code>
primitive root mod q / $x \cdot \text{mod}$	<code>znprimroot(q), <code>ffprimroot(x)</code></code>
structure of $(\mathbf{Z}/n\mathbf{Z})^*$	<code>znstar(n)</code>
discrete logarithm of x in base g	<code>znlog($x, g, \{o\}$)</code> , <code>fflog</code>

Miscellaneous

integer square / n -th root of x	<code>sqrtint(x), <code>sqrtint($x, n</math$</code></code>
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Elliptic Curves

Elliptic curve initially given by 5-tuple $v = [a_1, a_2, a_3, a_4, a_6]$. Initialize ell struct $E = \text{ellinit}(v, \{\text{Domain}\})$. Points are $[x, y]$, the origin is $[0]$. Struct members accessed as $E.\text{member}$:

- All domains: $E.\text{a1}, \text{a2}, \text{a3}, \text{a4}, \text{a6}, \text{b2}, \text{b4}, \text{b6}, \text{b8}, \text{c4}, \text{c6}, \text{disc}, j$
- E defined over \mathbf{R} or \mathbf{C}
 - x -coords. of points of order 2 $E.\text{roots}$
 - periods / quasi-periods $E.\text{omega}, E.\text{eta}$
 - volume of complex lattice $E.\text{area}$
- E defined over \mathbf{Q}_p
 - residual characteristic $E.\text{p}$
 - If $|j|_p > 1$: Tate's $[u^2, u, q, [a, b]]$ $E.\text{tate}$
- E defined over \mathbf{F}_q
 - characteristic $E.\text{p}$
 - # $E(\mathbf{F}_q)$ /cyclic structure/generators $E.\text{no}, E.\text{cyc}, E.\text{gen}$
- E defined over \mathbf{Q}
 - generators of $E(\mathbf{Q})$ (require `elldata`) $E.\text{gen}$
 - $[a_1, a_2, a_3, a_4, a_6]$ from j -invariant $\text{ellfromj}(j)$
 - change curve E using $v = [u, r, s, t]$ $\text{ellchangecurve}(E, v)$
 - change point z using $v = [u, r, s, t]$ $\text{ellchangepoint}(z, v)$
 - add points $P + Q / P - Q$ $\text{elladd}(E, P, Q), \text{ellsub}$
 - negate point $\text{ellneg}(E, P)$
 - compute $n \cdot z$ $\text{ellmul}(E, z, n)$
 - n -division polynomial $f_n(x)$ $\text{elldivpol}(E, n, \{x\})$
 - check if z is on E $\text{ellisoncurve}(E, z)$
 - order of torsion point z $\text{ellorder}(E, z)$
 - y -coordinates of point(s) for x $\text{ellordinate}(E, x)$
 - point $[\wp(z), \wp'(z)]$ corresp. to z $\text{ellztopoint}(E, z)$
 - complex z such that $p = [\wp(z), \wp'(z)]$ $\text{ellpointtoz}(E, p)$
- Curves over finite fields, Pairings
 - random point on E $\text{random}(E)$
 - # $E(\mathbf{F}_q)$ $\#E(\mathbf{F}_q)$
 - structure $\mathbf{Z}/d_1\mathbf{Z} \times \mathbf{Z}/d_2\mathbf{Z}$ of $E(\mathbf{F}_q)$ $\text{ellweilpairing}(E, x, y, m)$
 - Weil pairing of m -torsion pts x, y $\text{ellweilpairing}(E, x, y, m)$
 - Tate pairing of x, y ; x m -torsion $\text{elltatepairing}(E, x, y, m)$
 - Discrete log, find n s.t. $P = [n]Q$ $\text{elllog}(E, P, Q, \{\text{ord}\})$
- Curves over \mathbf{Q} and the L -function
 - canonical bilinear form taken at z_1, z_2 $\text{ellbil}(E, z_1, z_2)$
 - canonical height of z $\text{ellheight}(E, z, \{\text{flag}\})$
 - height regulator matrix for pts in x $\text{ellheightmatrix}(E, x)$
 - cond, min mod, Tamagawa num $[N, v, c]$ $\text{ellglobalred}(E)$
 - reduction of $y^2 + Qy = P$ (genus 2) $\text{genus2red}(Q, P, \{p\})$
 - Kodaira type of p -fiber of E $\text{elllocalred}(E, p)$
 - minimal model of E/\mathbf{Q} $\text{ellminimalmodel}(E, \{\&v\})$
 - p -th coeff a_p of L -function, p prime $\text{ellap}(E, p)$
 - k -th coeff a_k of L -function $\text{ellak}(E, k)$
 - vector of first n a_k 's in L -function $\text{ellan}(E, n)$
 - $L(E, s)$ $\text{ellseries}(E, s)$
 - $L^{(r)}(E, 1)$ $\text{ellL1}(E, r)$
 - return a Heegner point on E of rank 1 $\text{ellheegner}(E)$
 - order of vanishing at 1 $\text{ellanalyticrank}(E, \{\text{eps}\})$
 - root number for $L(E, \cdot)$ at p $\text{ellrootno}(E, \{p\})$
 - torsion subgroup with generators $\text{elltors}(E)$
 - modular parametrization of E $\text{elltaniyama}(E)$

Elldata package, Cremona's database:

db code \leftrightarrow [conductor, class, index]	<code>ellconvertname(s)</code>
generators of Mordell-Weil group	<code>ellgenerators(E)</code>
look up E in database	<code>ellidentify(E)</code>
all curves matching criterion	<code>ellsearch(N)</code>
loop over curves with cond. from a to b	<code>forell(E, a, b, seq)</code>

Elliptic & Modular Functions

$w = [\omega_1, \omega_2]$ or ell struct ($E.\text{omega}$), $\tau = \omega_1/\omega_2$.	$\text{agm}(x, y)$
arithmetic-geometric mean	$\text{ellj}(x)$
elliptic j -function $1/q + 744 + \dots$	$\text{ellsigma}(w, z), \text{ellwp}, \text{ellzeta}$
Weierstrass $\sigma/\wp/\zeta$ function	$\text{ellperiods}(E, \{\text{flag}\}), \text{elleta}(w)$
periods/quasi-periods	$\text{elleisnum}(w, k, \{\text{flag}\})$
$(2\pi/\omega_2)^k E_k(\tau)$	$\text{eta}(x, \{\text{flag}\})$
modified Dedekind η func. $\prod(1 - q^n)$	$\text{theta}(q, z)$
Jacobi sine theta function	$\text{thetanullk}(q, k)$
k -th derivative at $z=0$ of $\text{theta}(q, z)$	$\text{weber}(x, \{\text{flag}\})$
Weber's f functions	$\text{zeta}(s) = \sum n^{-s}$

Binary Quadratic Forms

create $ax^2 + bxy + cy^2$ (distance d)	<code>Qfb(a, b, c, \{d\})</code>
reduce $x (s = \sqrt{D}, l = \lfloor s \rfloor)$	<code>qfbred(x, \{flag\}, \{D\}, \{l\}, \{s\})</code>
composition of forms	$x*y$ or <code>qfbnucomp(x, y, l)</code>
n -th power of form	x^n or <code>qfbnupow(x, n)</code>
composition without reduction	<code>qfbcompraw(x, y)</code>
n -th power without reduction	<code>qfbpowraw(x, n)</code>
prime form of disc. x above prime p	<code>qfbprimeform(x, p)</code>
class number of disc. x	<code>qfbclassno(x)</code>
Hurwitz class number of disc. x	<code>qfbhclassno(x)</code>
Solve $Q(x, y) = p$ in integers, p prime	<code>qfbsolve(Q, p)</code>

Quadratic Fields

quadratic number $\omega = \sqrt{x}$ or $(1 + \sqrt{x})/2$	<code>quadgen(x)</code>
minimal polynomial of ω	<code>quadpoly(x)</code>
discriminant of $\mathbf{Q}(\sqrt{D})$	<code>quaddisc(x)</code>
regulator of real quadratic field	<code>quadregulator(x)</code>
fundamental unit in real $\mathbf{Q}(x)$	<code>quadunit(x)</code>
class group of $\mathbf{Q}(\sqrt{D})$	<code>quadclassunit(D, \{flag\}, \{t\})</code>
Hilbert class field of $\mathbf{Q}(\sqrt{D})$	<code>quadhilbert(D, \{flag\})</code>
ray class field modulo f of $\mathbf{Q}(\sqrt{D})$	<code>quadray(D, f, \{flag\})</code>

General Number Fields: Initializations

A number field K is given by a monic irreducible $f \in \mathbf{Z}[X]$. init number field structure nf $\text{nfinit}(f, \{\text{flag}\})$

nf members:

polynomial defining nf , $f(\theta) = 0$	<code>nf.pol</code>
number of real/complex places	<code>nf.r1/r2/sign</code>
discriminant of nf	<code>nf.disc</code>
T_2 matrix	<code>nf.t2</code>
vector of roots of f	<code>nf.roots</code>
integral basis of \mathbf{Z}_K as powers of θ	<code>nf.zk</code>
different	<code>nf.diff</code>
codifferent	<code>nf.codiff</code>
index	<code>nf.index</code>
recompute nf using current precision	<code>nfnewprec(nf)</code>
init relative rnf given by $g = 0$ over K	<code>rnfinit(nf, g)</code>
init bnf structure	<code>bnfinit(f, \{flag\})</code>

bnf members: same as nf , plus

underlying nf	<code>bnf.nf</code>
classgroup	<code>bnf.clgp</code>
regulator	<code>bnf.reg</code>
fundamental units	<code>bnf.fu</code>
torsion units	<code>bnf.tu</code>
compute a bnf from small bnf	<code>bnfinit(sbnf)</code>
add S -class group and units, yield bnf s	<code>bnfsunit(nf, S)</code>
init class field structure bnr	<code>bnrinit(bnf, m, \{flag\})</code>

bnr members: same as bnf , plus

underlying bnf	<code>bnr.bnf</code>
big ideal structure	<code>bnr.bid</code>
modulus	<code>bnr.mod</code>
structure of $(\mathbf{Z}_K/m)^*$	<code>bnr.zkst</code>

Basic Number Field Arithmetic (nf)

Elements are $t.\text{INT}$, $t.\text{FRAC}$, $t.\text{POL}$, $t.\text{POLMOD}$, or $t.\text{COL}$ (on integral basis $nf.\text{zk}$). Basic operations (prefix `nfelt`): ($nfelt$)add, mul, pow, div, diveuc, mod, divrem, val, trace, norm

express x on integer basis	<code>nfalgtobasis(nf, x)</code>
express element x as a polmod	<code>nfbasioalg(nf, x)</code>
reverse polmod $a = A(X) \bmod T(X)$	<code>modreverse(a)</code>
integral basis of field def. by $f = 0$	<code>nfbasis(f)</code>
field discriminant of field $f = 0$	<code>nfdisc(f)</code>
smallest poly defining $f = 0$ (slow)	<code>polredabs(f, \{flag\})</code>
small poly defining $f = 0$ (fast)	<code>polredbest(f, \{flag\})</code>
are fields $f = 0$ and $g = 0$ isomorphic?	<code>nfisisom(f, g)</code>
is field $f = 0$ a subfield of $g = 0$?	<code>nfisincl(f, g)</code>

compositum of $f = 0, g = 0$	<code>polcompositum(f, g, \{flag\})</code>
subfields (of degree d) of nf	<code>nfsubfields(nf, \{d\})</code>
roots of unity in nf	<code>nfroots(nf)</code>
roots of g belonging to nf	<code>nfroots(\{nf\}, g)</code>
factor g in nf	<code>nffactor(nf, g)</code>
factor g mod prime pr in nf	<code>nffactormod(nf, g, pr)</code>
conjugates of a root θ of nf	<code>nfgaloisconj(nf, \{flag\})</code>
apply Galois automorphism s to x	<code>nfgaloisapply(nf, s, x)</code>
quadratic Hilbert symbol (at p)	<code>nfhilbert(nf, a, b, \{p\})</code>

Linear and algebraic relations

poly of degree $\leq k$ with root $x \in \mathbf{C}$	<code>algdep(x, k)</code>
alg. dep. with pol. coeffs for series s	<code>seralgdep(s, x, y)</code>
small linear rel. on coords of vector x	<code>lindep(x)</code>

Dedekind Zeta Function ζ_K , Hecke L series

ζ_K as Dirichlet series, $N(I) < b$	<code>dirzetak(nf, b)</code>
init nfz for field $f = 0$	<code>zetakinit(f)</code>
compute $\zeta_K(s)$	<code>zetak(nfz, s, \{flag\})</code>
Artin root number of K	<code>bnrrootnumber(bnr, chi, \{flag\})</code>
$L(1, \chi)$, for all χ trivial on H	<code>bnrL1(bnr, \{H\}, \{flag\})</code>

Class Groups & Units (bnf, bnr)

$a_1, \{a_2\}, \{a_3\}$ usually $bnr, subgp$ or $bnf, module, \{subgp\}$	
remove GRH assumption from bnf	<code>bnfcertify(bnf)</code>
expo. of ideal x on class gp	<code>bnfisprincipal(bnf, x, \{flag\})</code>
expo. of ideal x on ray class gp	<code>bnrisprincipal(bnr, x, \{flag\})</code>
expo. of x on fund. units	<code>bnfisunit(bnf, x)</code>
as above for S -units	<code>bnfissunit(bnf, x)</code>
signs of real embeddings of $bnf.fu$	<code>bnfsignunit(bnf)</code>
narrow class group	<code>bnfnarrow(bnf)</code>

Class Field Theory

ray class number for mod. m `bnrclassno(bnf, m)`
discriminant of class field ext `bnrdisc(a1, {a2}, {a3})`
ray class numbers, l list of mods `bnrclassnolist(bnf, l)`
discriminants of class fields `bnrdisclist(bnf, l, {arch}, {flag})`
decode output from `bnrdisclist` `bnfdecodemodule(nf, fa)`
is modulus the conductor? `bnrisconductor(a1, {a2}, {a3})`
conductor of character χ `bnrconductorofchar(bnr, chi)`
conductor of extension `bnrconductor(a1, {a2}, {a3}, {flag})`
conductor of extension def. by g `rnfconductor(bnf, g)`
Artin group of ext. def'd by g `rnfnormgroup(bnr, g)`
subgroups of bnr , index $\leq b$ `subgrouplist(bnr, b, {flag})`
rel. eq. for class field def'd by sub `rnfkummer(bnr, sub, {d})`
same, using Stark units (real field) `bnrstark(bnr, sub, {flag})`

Ideals:

elements, primes, or matrix of generators in HNF

is id an ideal in nf ? `nfisideal(nf, id)`
is x principal in bnf ? `bnfisprincipal(bnf, x)`
give $[a, b]$, s.t. $a\mathbf{Z}_K + b\mathbf{Z}_K = x$ `idealtwoelt(nf, x, {a})`
put ideal $a(a\mathbf{Z}_K + b\mathbf{Z}_K)$ in HNF form `idealhnf(nf, a, {b})`
norm of ideal x `idealnorm(nf, x)`
minimum of ideal x (direction v) `idealmin(nf, x, v)`
LLL-reduce the ideal x (direction v) `idealred(nf, x, {v})`

Ideal Operations

add ideals x and y `idealadd(nf, x, y)`
multiply ideals x and y `idealmul(nf, x, y, {flag})`
intersection of ideals x and y `idealintersect(nf, x, y, {flag})`
 n -th power of ideal x `idealpow(nf, x, n, {flag})`
inverse of ideal x `idealinv(nf, x)`
divide ideal x by y `idealdiv(nf, x, y, {flag})`
Find $(a, b) \in x \times y$, $a + b = 1$ `idealaddtoone(nf, x, {y})`
coprime integral A, B such that $x = A/B$ `idealnumden(nf, x)`

Primes and Multiplicative Structure

factor ideal x in nf `idealfactor(nf, x)`
expand ideal factorization in nf `idealfactorback(nf, f, e)`
decomposition of prime p in nf `idealprimedec(nf, p)`
valuation of x at prime ideal pr `idealval(nf, x, pr)`
weak approximation theorem in nf `idealchinese(nf, x, y)`
give bid =structure of $(\mathbf{Z}_K/id)^*$ `idealstar(nf, id, {flag})`
discrete log of x in $(\mathbf{Z}_K/bid)^*$ `ideallog(nf, x, bid)`
idealstar of all ideals of norm $\leq b$ `ideallist(nf, b, {flag})`
add Archimedean places `ideallistarch(nf, b, {ar}), {flag})`
init primod structure `nfmodprint(nf, pr)`
kernel of matrix M in $(\mathbf{Z}_K/pr)^*$ `nfkermodpr(nf, M, prmod)`
solve $Mx = B$ in $(\mathbf{Z}_K/pr)^*$ `nfsolvemodpr(nf, M, B, prmod)`

Galois theory over \mathbf{Q}

Galois group of field $\mathbf{Q}[x]/(f)$ `polgalois(f)`
initializes a Galois group structure G `galoisinit(pol, {den})`
action of p in `nfgaloisconj` form `galoispermtopol(G, {p})`
identify as abstract group `galoisidentify(G)`
export a group for GAP/MAGMA `galoisexport(G, {flag})`
subgroups of the Galois group G `galoissubgroups(G)`
is subgroup H normal? `galoisnormal(G, H)`
subfields from subgroups `galoissubfields(G, {flag}, {v})`
fixed field `galoisfixedfield(G, perm, {flag}, {v})`
Frobenius at maximal ideal P `idealfrobenius(nf, G, P)`
ramification groups at P `idealramgroups(nf, G, P)`

PARI-GP Reference Card (2)

(PARI-GP version 2.6.1)

is G abelian? `galoisisabelian(G, {flag})`
abelian number fields/ \mathbf{Q} `galoissubcyclo(N, H, {flag}, {v})`
query the `galpol` package `galoisgetpol(a, b, {s})`

Relative Number Fields (rnf)

Extension L/K is defined by $T \in K[x]$.
absolute equation of L `rnfequation(nf, T, {flag})`
is L/K abelian? `rnfisabelian(nf, T)`
relative `nfalgtobasis` `rnfalgtobasis(rnf, x)`
relative `nfbasistoalg` `rnfbasistoalg(rnf, x)`
relative `idealhnf` `rnfidealhnf(rnf, x)`
relative `idealmul` `rnfidealmul(rnf, x, y)`
relative `idealtwoelt` `rnfidealtwoelt(rnf, x)`

Lifts and Push-downs

absolute \rightarrow relative repres. for x `rnfeltabstorel(rnf, x)`
relative \rightarrow absolute repres. for x `rnfeltreloabs(rnf, x)`
lift x to the relative field `rnfeltup(rnf, x)`
push x down to the base field `rnfeltdown(rnf, x)`
idem for x ideal: `(rnfideal)reltoabs, abstorel, up, down`

Norms

absolute norm of ideal x `rnfidealnumabs(rnf, x)`
relative norm of ideal x `rnfidealnumrel(rnf, x)`
solutions of $N_K/\mathbf{Q}(y) = x \in \mathbf{Z}$ `bnfisintnorm(bnf, x)`
is $x \in \mathbf{Q}$ a norm from K ? `bnfisnorm(bnf, x, {flag})`
initialize T for norm eq. solver `rnfisnorminit(K, pol, {flag})`
is $a \in K$ a norm from L ? `rnfnisnorm(T, a, {flag})`

Maximal order \mathbf{Z}_L as a \mathbf{Z}_K -module

relative `polred` `rnfpolred(nf, T)`
relative `polredabs` `rnfpolredabs(nf, T)`
characteristic poly. of a mod T `rnfcharpoly(nf, T, a, {v})`
relative Dedekind criterion, prime pr `rnfdedekind(nf, T, pr)`
discriminant of relative extension `rnfdisc(nf, T)`
pseudo-basis of \mathbf{Z}_L `rnfseudobasis(nf, T)`
General \mathbf{Z}_K -modules: $M = [\text{matrix, vec. of ideals}] \subset L$
relative HNF / SNF `nfhnf(nf, M), nfsnf`
reduced basis for M `rnflllgram(nf, T, M)`
determinant of pseudo-matrix M `rnfdet(nf, M)`
Steinitz class of M `rnfsteinitz(nf, M)`
 Z_K -basis of M if \mathbf{Z}_K -free, or 0 `rnfhnfbasis(bnf, M)`
 n -basis of M , or $(n+1)$ -generating set `rnfbasis(bnf, M)`
is M a free \mathbf{Z}_K -module? `rnfisfree(bnf, M)`

Graphic Functions

crude graph of $expr$ between a and b `plot(X = a, b, expr)`
High-resolution plot (immediate plot)
plot $expr$ between a and b `plot(X = a, b, expr, {flag}, {n})`
plot points given by lists lx, ly `plotdraw(lx, ly, {flag})`
terminal dimensions `plotsizes()`

Rectwindow functions

init window w , with size x, y `plotinit(w, x, y)`
erase window w `plotkill(w)`
copy w to w_2 with offset (dx, dy) `plotcopy(w, w_2, dx, dy)`
clips contents of w `plotclip(w)`
scale coordinates in w `plotscale(w, x1, x2, y1, y2)`
plot in w `plotrecth(w, X = a, b, expr, {flag}, {n})`
plotdraw in w `plotrecthraw(w, data, {flag})`
draw window w_1 at $(x₁, y₁)$, ... `plotdraw([w1, x1, y1], ...)`

Low-level Rectwindow Functions

set current drawing color in w to c `plotcolor(w, c)`
current position of cursor in w `plotcursor(w)`
write s at cursor's position `plotstring(w, s)`
move cursor to (x, y) `plotmove(w, x, y)`
move cursor to $(x + dx, y + dy)$ `plotrmove(w, dx, dy)`
draw a box to $(x₂, y₂)$ `plotbox(w, x2, y2)`
draw a box to $(x + dx, y + dy)$ `plotrbox(w, dx, dy)`
draw polygon `plotlines(w, lx, ly, {flag})`
draw points `plotpoints(w, lx, ly)`
draw line to $(x + dx, y + dy)$ `plotrline(w, dx, dy)`
draw point $(x + dx, y + dy)$ `plotrpoint(w, dx, dy)`
draw point $(x + dx, y + dy)$ `plotpoint(w, dx, dy)`

Postscript Functions

as `plot` `psplot(X = a, b, expr, {flag}, {n})`
as `plotdraw` `psplotraw(lx, ly, {flag})`
as `plotdraw` `psdraw([[w1, x1, y1], ...])`

Based on an earlier version by Joseph H. Silverman
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